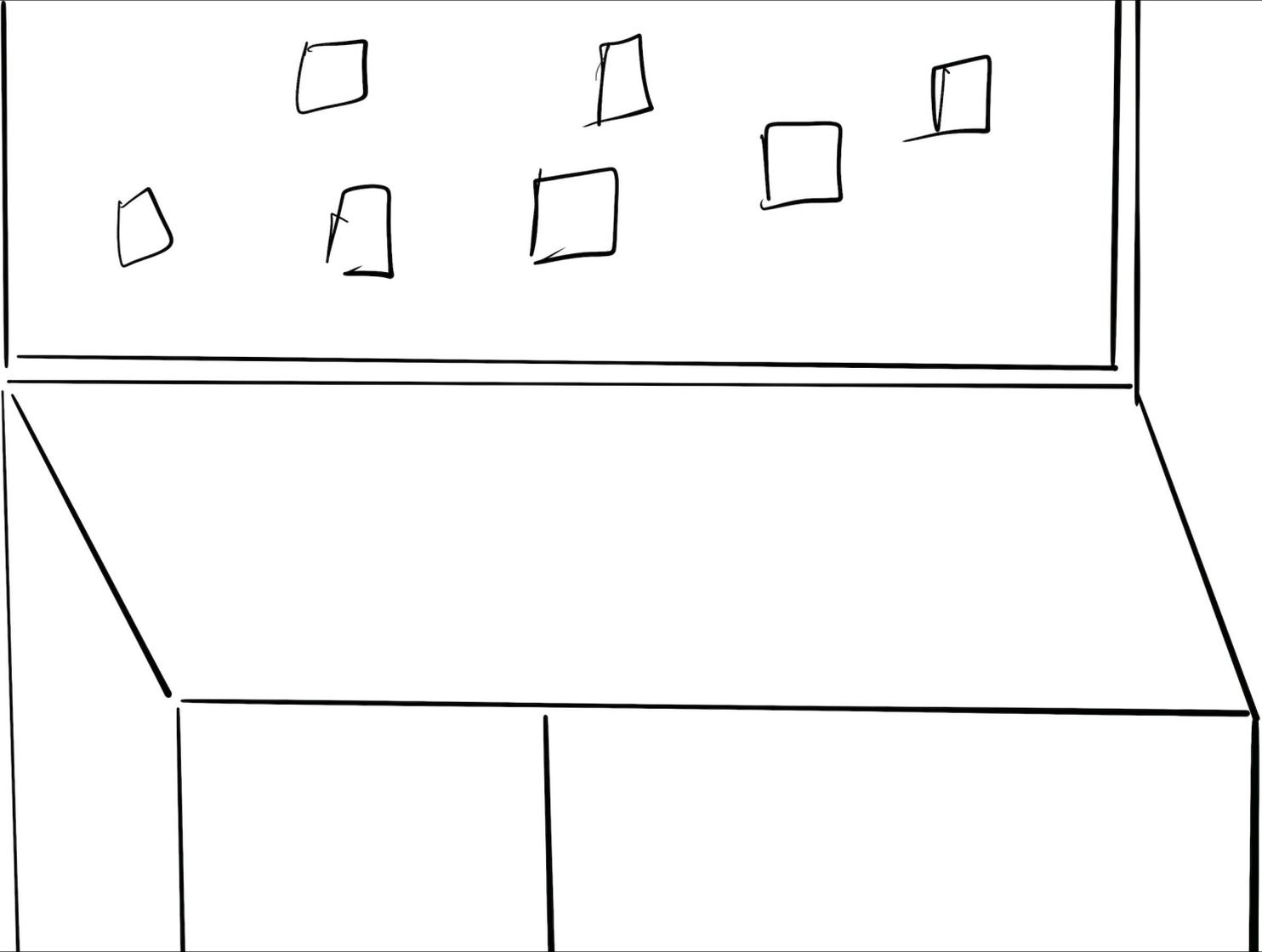
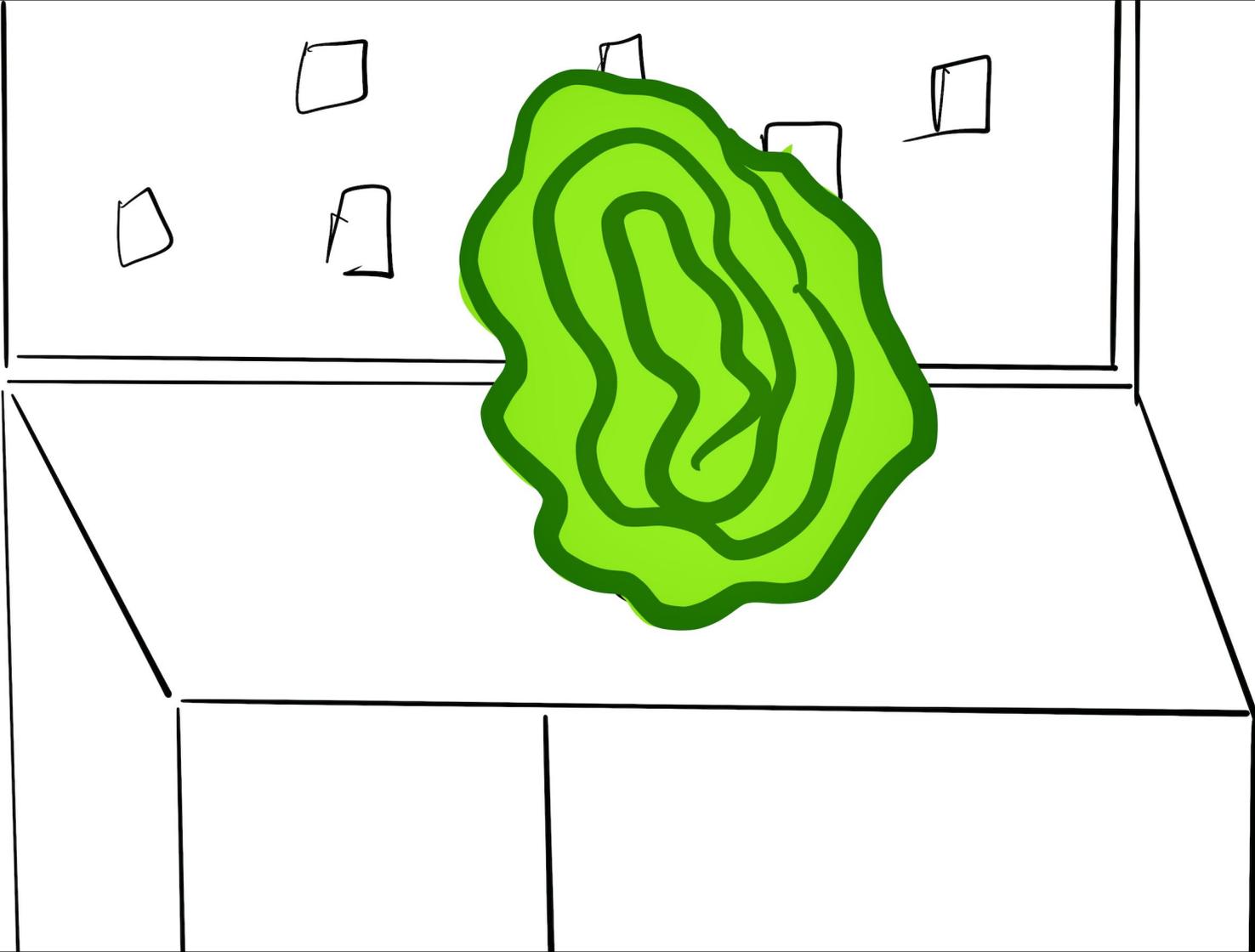


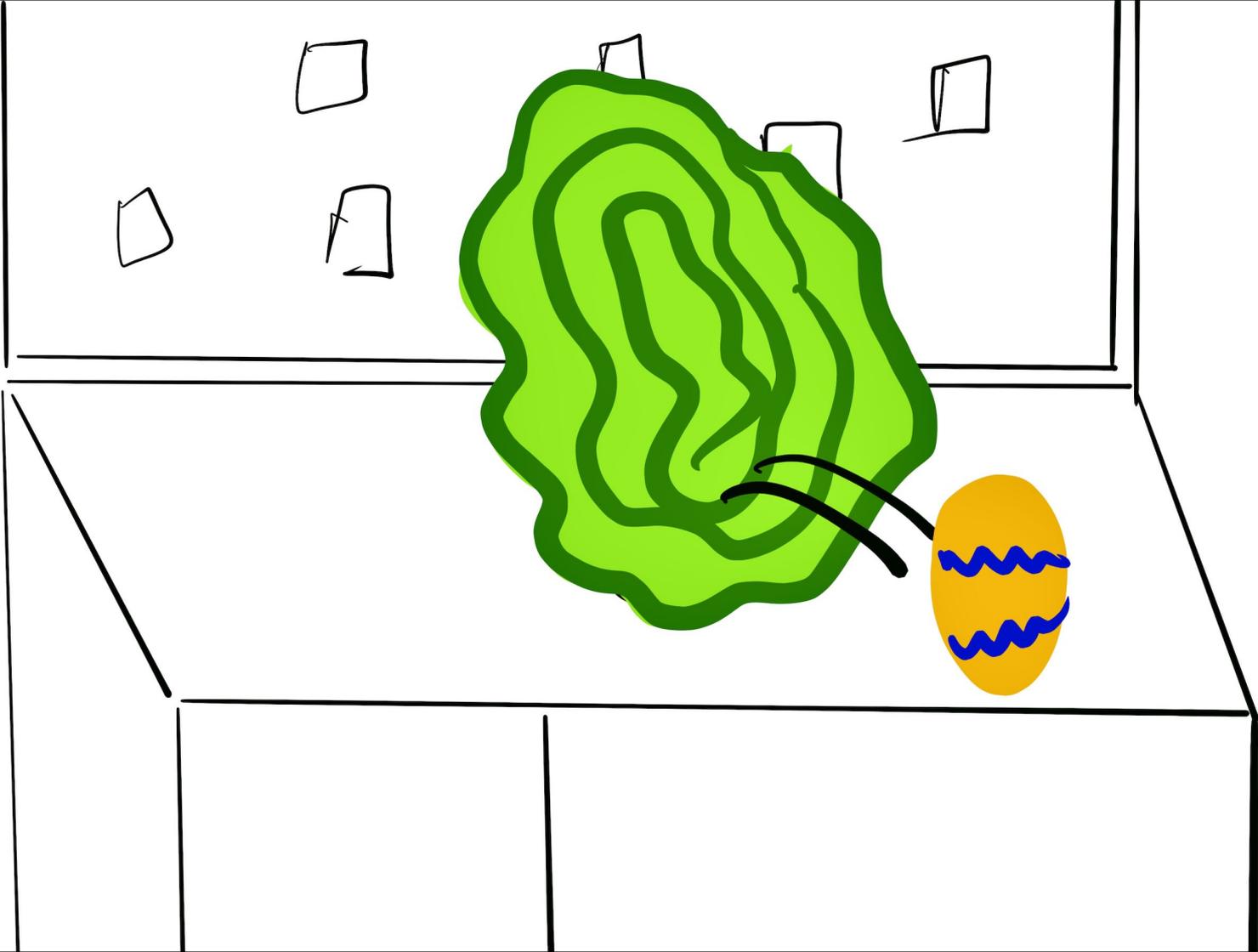
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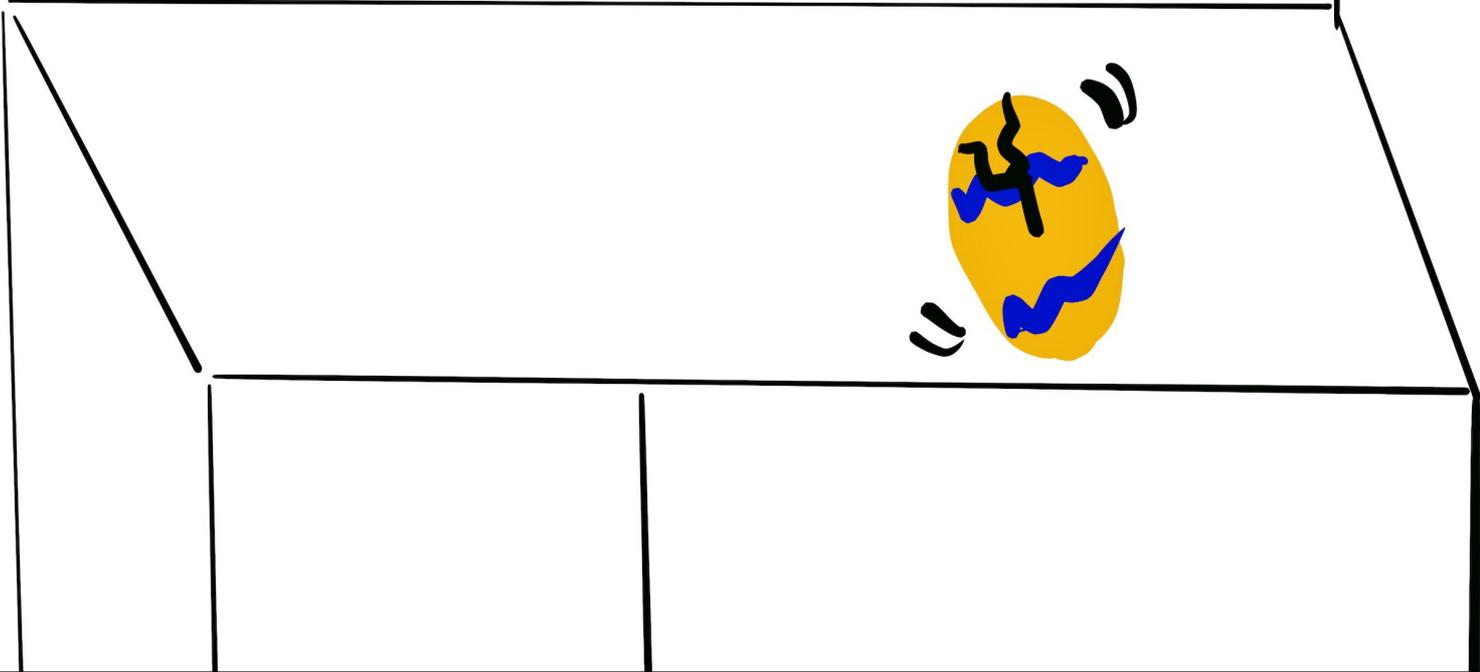
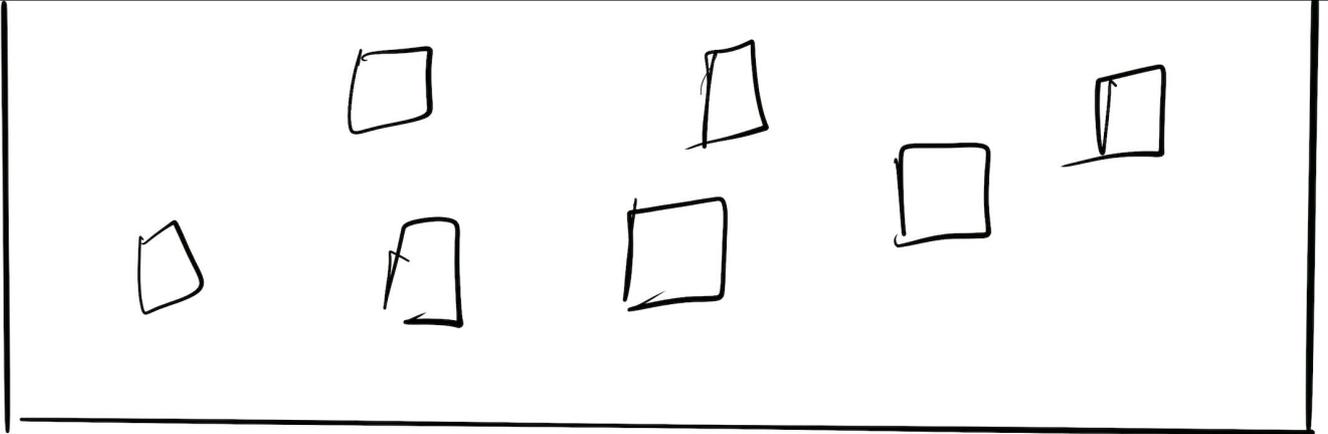
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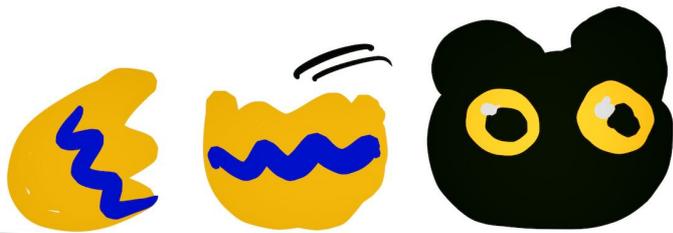
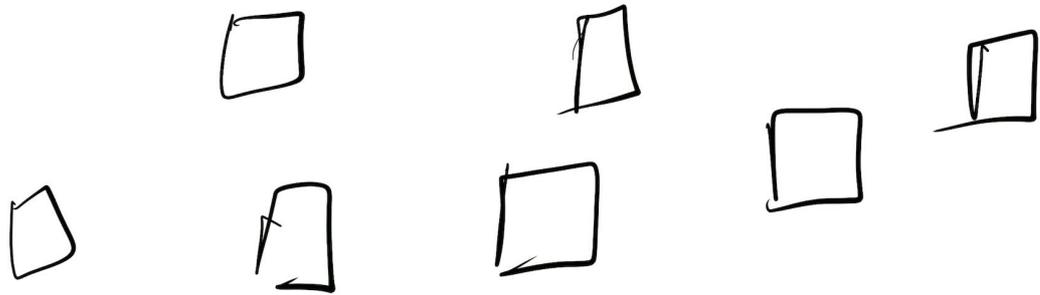
INDIVIDUAL PROJECT 2026

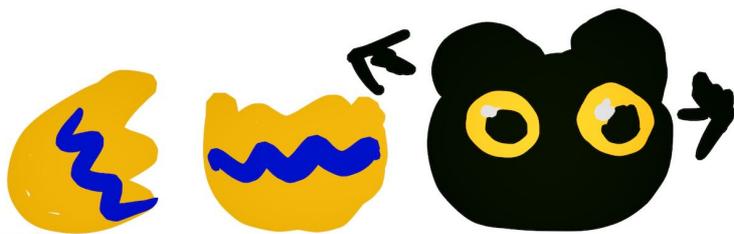
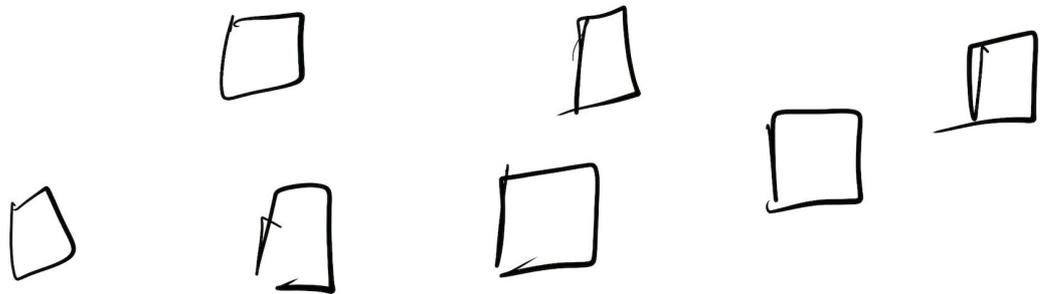


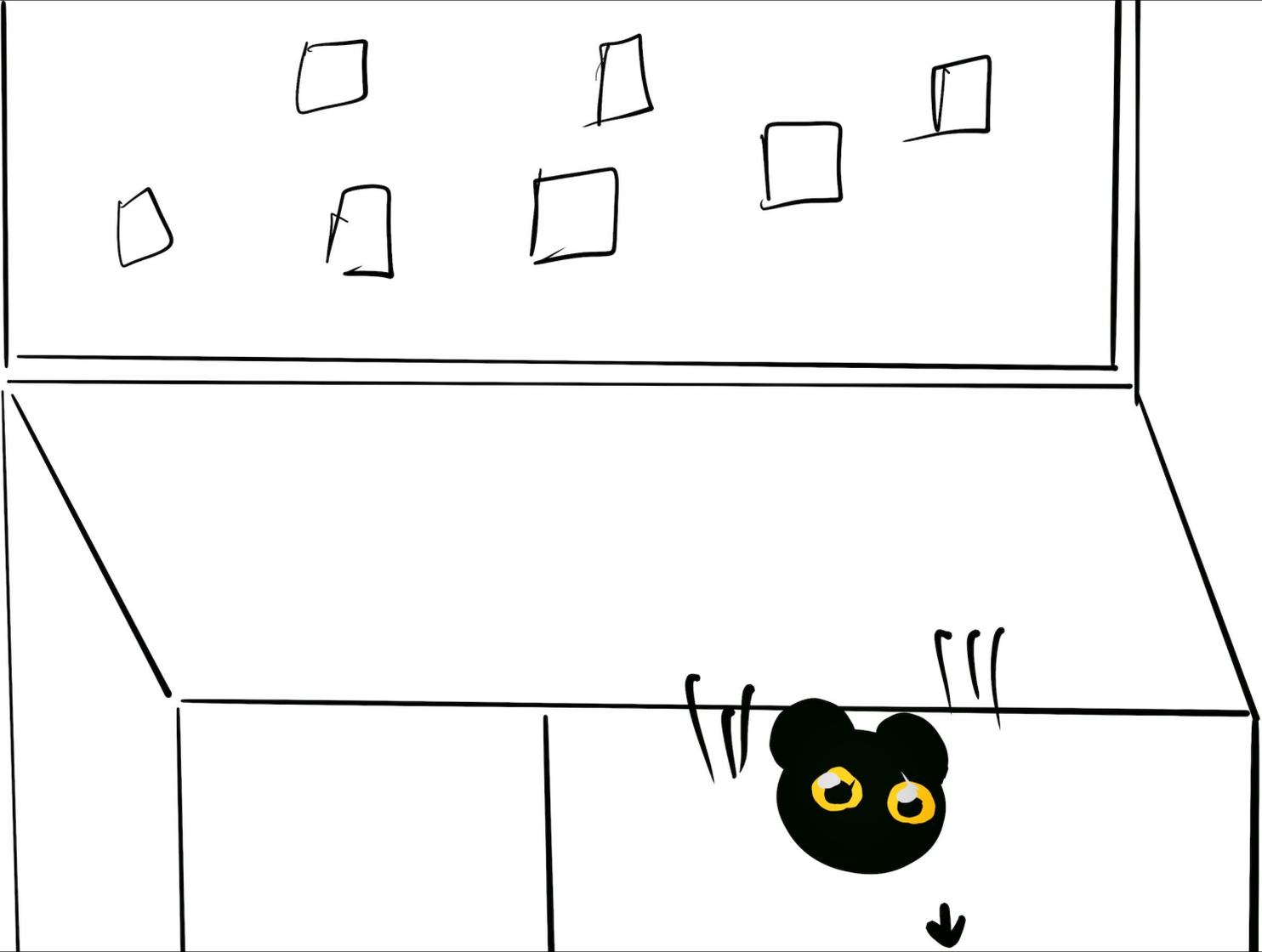


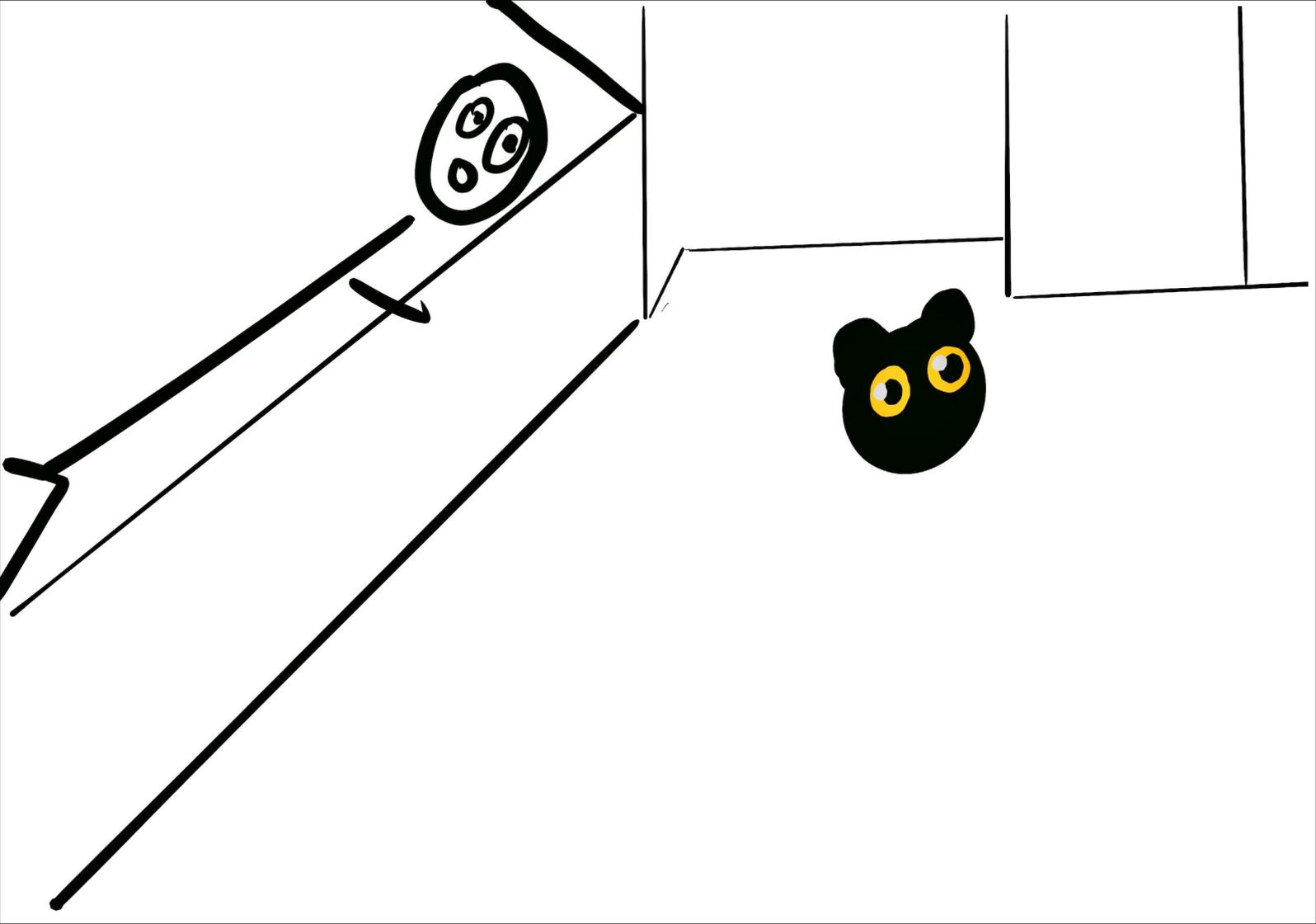


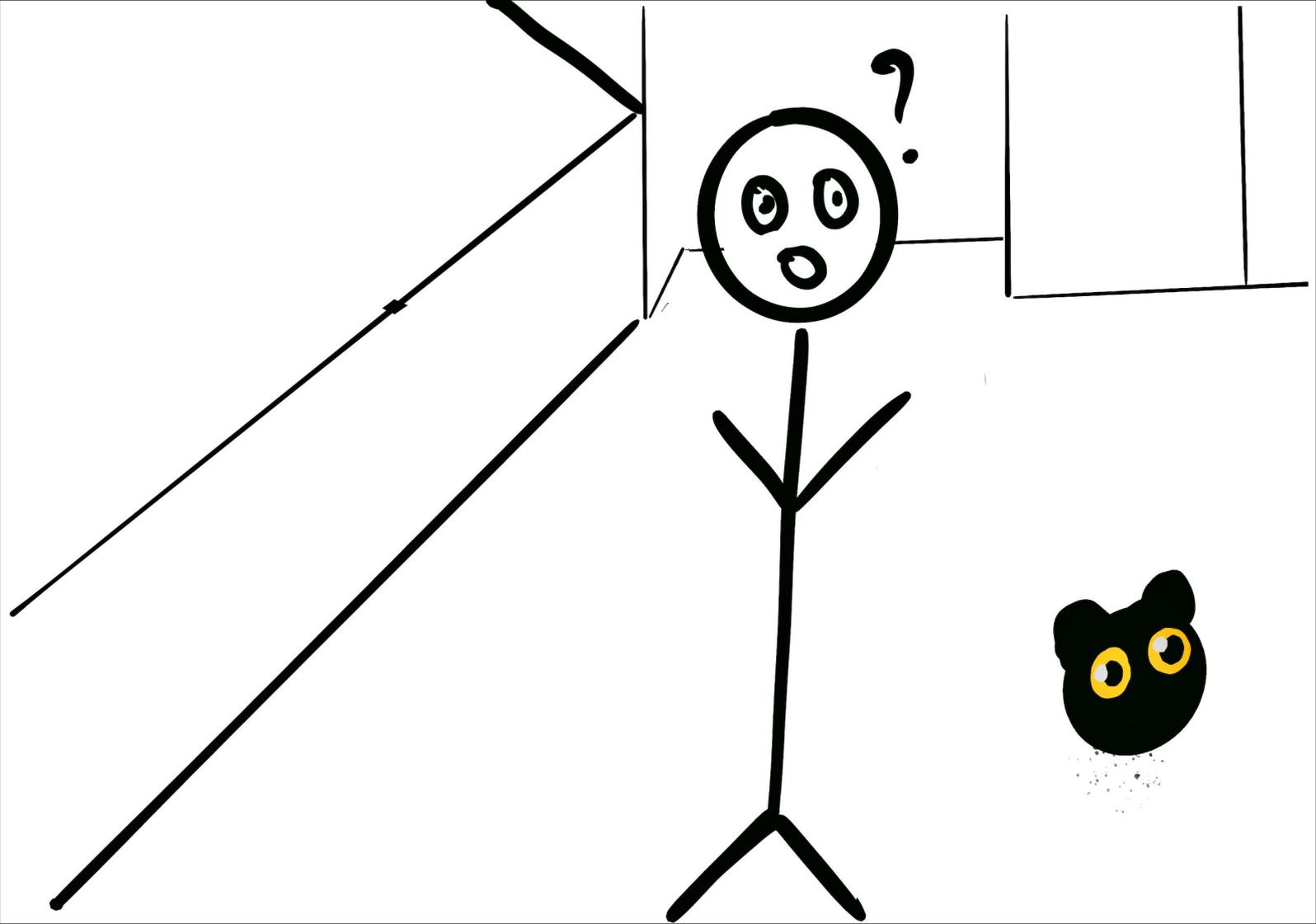


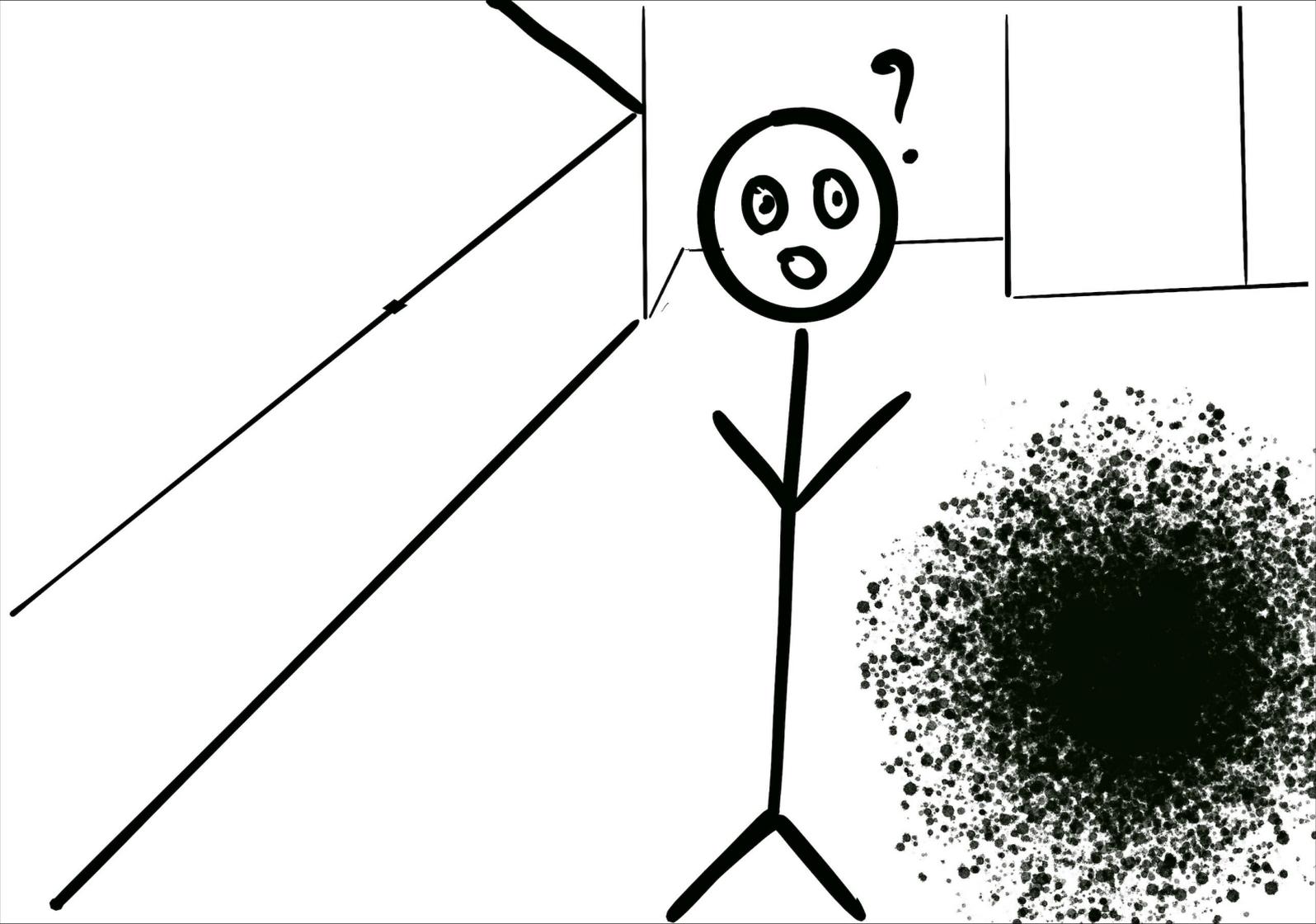


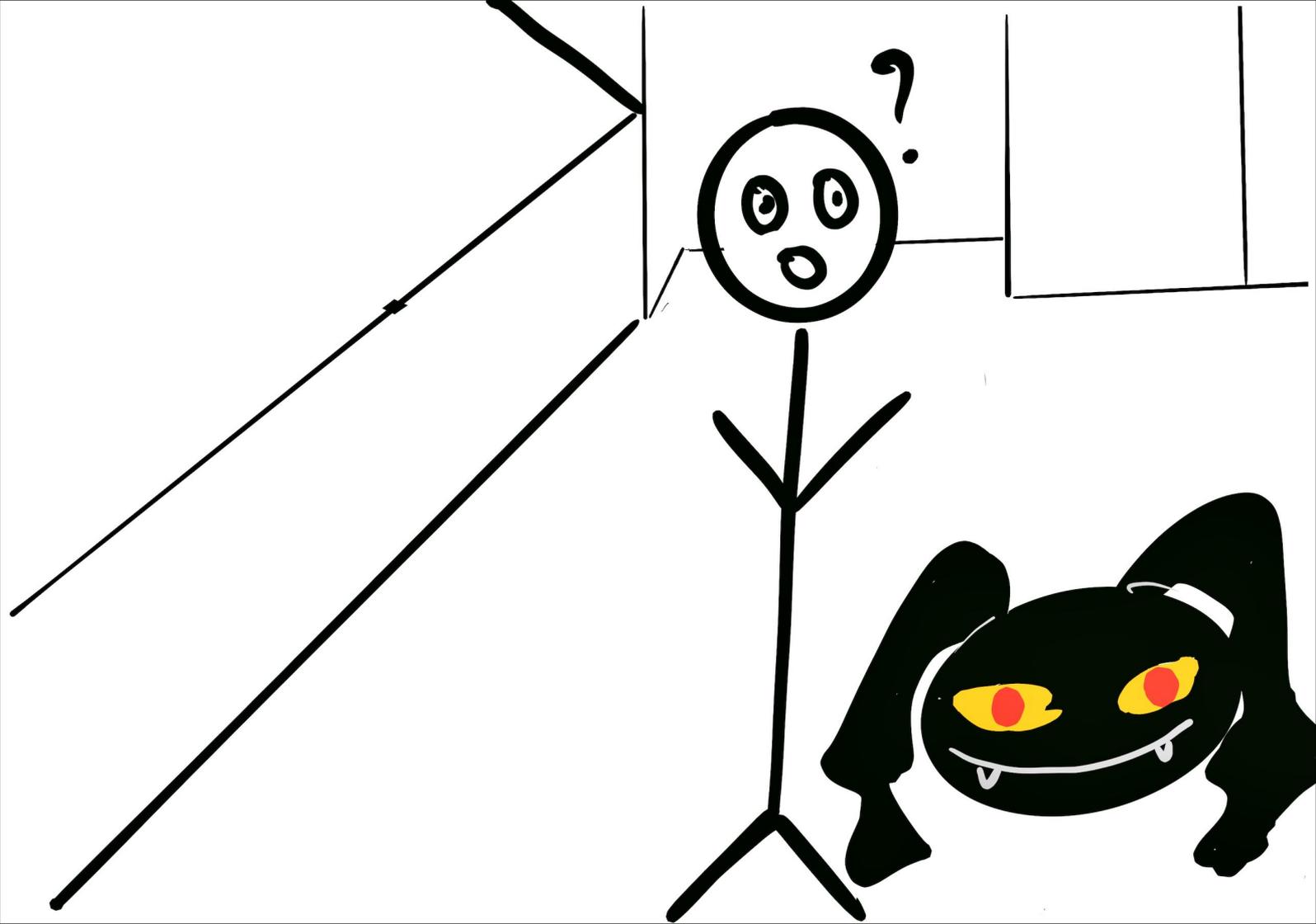


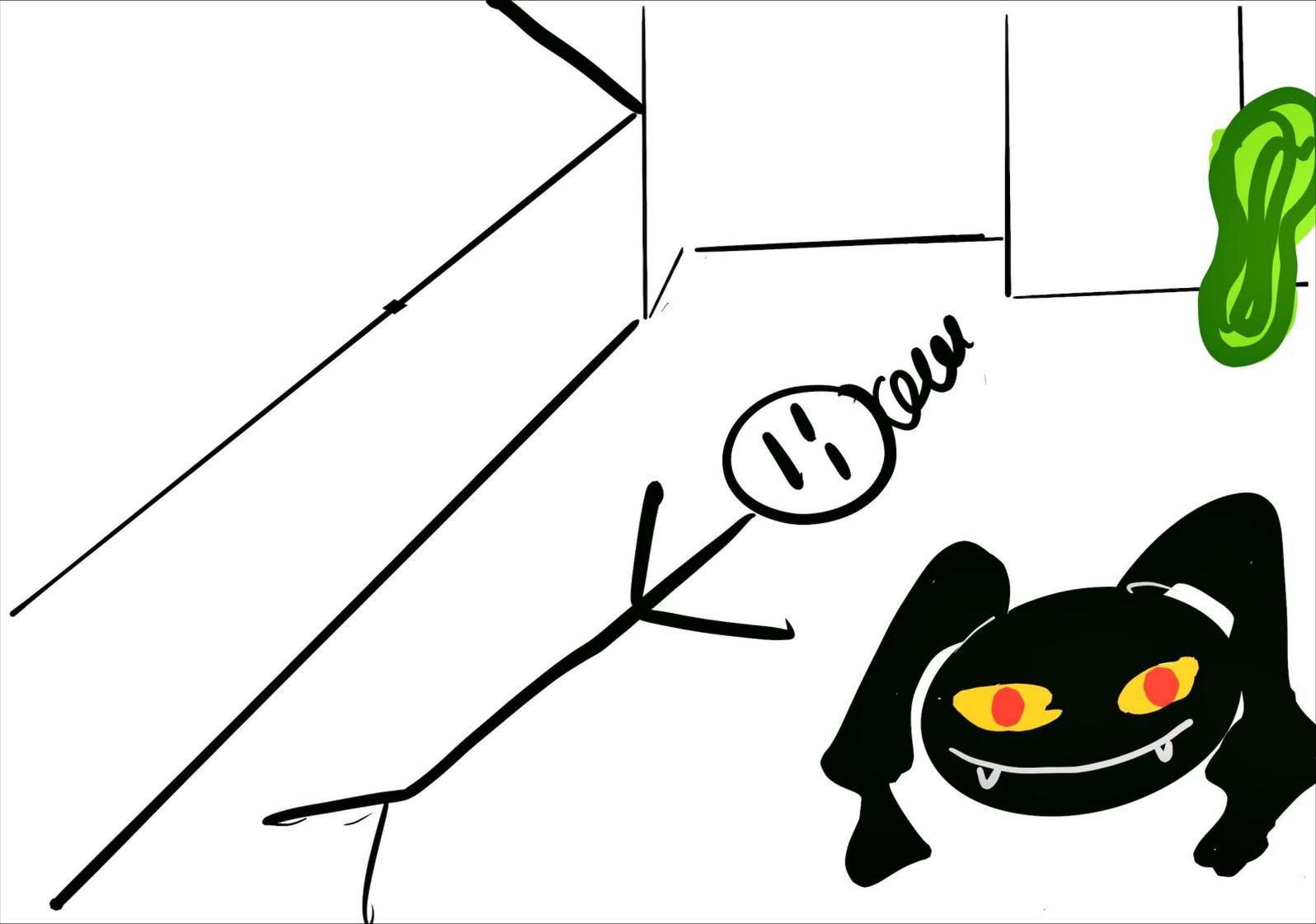


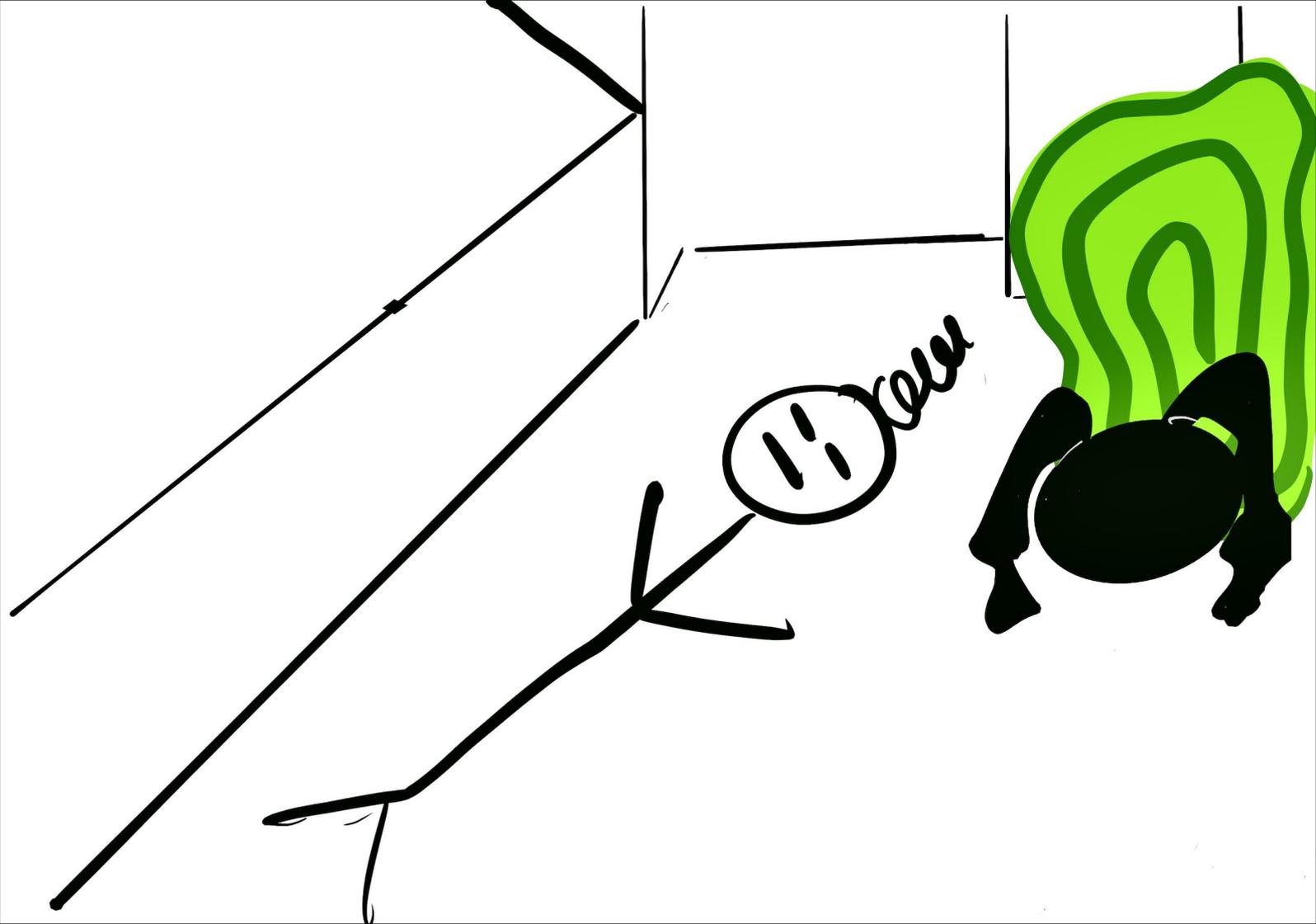


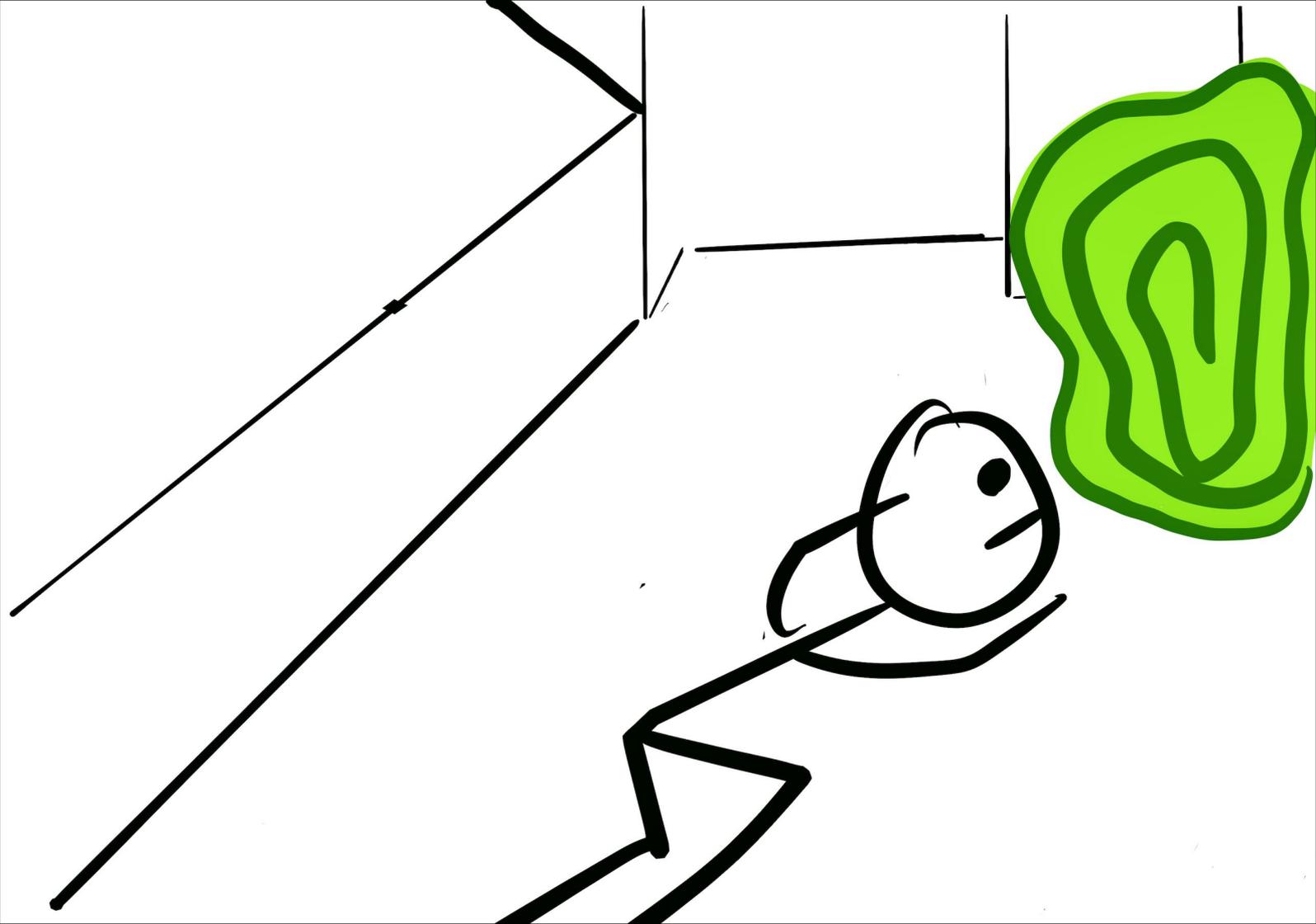












MONSTER LOOK



Monster's egg



Monster out of egg



Monster tranformed

EFFECT LIST



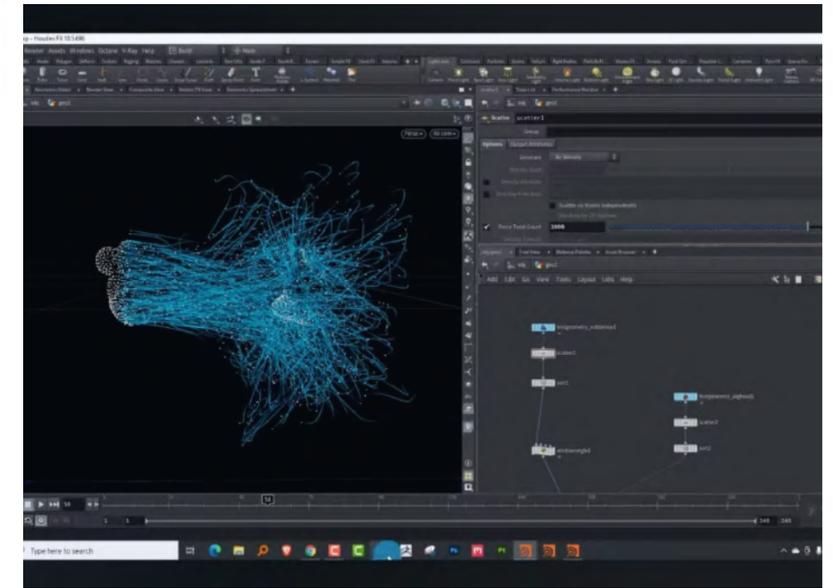
PORTAL

[PORTAL REFERENCE](#)



EGG BREAKING

[EGG BREAKING REFERENCE](#)



TRANSFORMATION

[TRANSFORMATION REFERENCE](#)

WHY THIS PROJECT

MONSTER EVOLUTION

I want to do this particular project because it will be a really good addition to my portfolio as it will include modelling, texturing, rigging, animation, vfx and compositing. So if I can complete the project according to my vision i will be able to showcase that I have complete knowledge of the pipeline and it will also be a good practice for my final project, as there are a lot of elements from this project, that i am going to use in my final project just in a more advanced manner

